



# WASHINGTON STATE LEAGUE

Fall 2010  
Rules and Guidebook

Washington Youth Soccer  
500 S. 336<sup>th</sup> St Suite 100  
Federal Way, WA 98003  
1-(877) 424-4318  
[WashingtonYouthSoccer.org](http://WashingtonYouthSoccer.org)

# Important Contact Information

Your Team Name as listed on the League Schedule \_\_\_\_\_

Your Team ID # (9 digits) \_\_\_\_\_

Gender /Age / League and Division your team is participating in  
\_\_\_\_\_

Your Association Registrars Name \_\_\_\_\_

Your Association Registrars phone number \_(     ) \_\_\_\_\_

Your Association Registrars e-mail \_\_\_\_\_

For questions and assistance during the league season please contact:

Hillary Beehler, Washington Youth Soccer

(253) 476-2237 ext. 108

Toll Free (877) 424-4318

[Hillary@washingtonyouthsoccer.org](mailto:Hillary@washingtonyouthsoccer.org)

## About the Washington State League

### League and Administrator Information

The Washington State League is the name of the competitive league administered by Washington Youth Soccer for boys and girls in the Under-13 through Under 19 age groups.

For questions and assistance during the league season please contact:

Hillary Beehler, Washington Youth Soccer

(253) 476-2237 ext. 108

Toll Free (877) 424-4318

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*\* Watch the Washington Youth Soccer Leagues website for Administrator updates*

### 2010-2011 Playing Season

The boys U13-U19 and girls U13-U14 State League games begin the weekend after Labor Day 2010. The last game weekend is mid-late November 2010, but reschedules are allowed until mid December 2010. Girls U15 through girls U19 State League games begin in January 2011 and end in late March 2011.

## Team Roster Changes

Washington State League teams wishing to make roster changes must contact their association registrar for assistance in processing the changes in the Bonzi registration database and obtaining a new membership pass for new players and coaches.

New players and coaches MAY NOT play in any games or practices with the new team until the player or coach is properly registered and rostered to the new team and a new membership pass had been obtained.

## State League Schedules

### Mid-Season Tournaments

League games have priority over all other competitions entered by league teams during scheduled league play. Teams must play league games on the day scheduled unless a Game Reschedule has been approved by both teams.

## How to Report Game Scores

Instructions for reporting game scores in the scheduling program are available on the Washington Youth Soccer Leagues website:

<http://leagues.washingtonyouthsoccer.ridgestar.com>

Make sure that the game you are reporting for is in the past, you cannot report for future games. You will not be able to change the score so make sure it is correct. If you incorrectly post a score, contact [Hillary@washingtonyouthsoccer.org](mailto:Hillary@washingtonyouthsoccer.org). She will need to see a copy of the game roster sheet from the game to verify the correct score before she can change it so please fax it to (253) 925-1830 or email a copy to [Hillary@washingtonyouthsoccer.org](mailto:Hillary@washingtonyouthsoccer.org).

## The League Season

### Scheduling Your Home Games

The State League schedules and rules assign game dates and specific allowable game times. Your sponsoring youth soccer association or club is responsible for assigning your specific home field and game time. Since State League teams often travel great distances for their games, Washington Youth Soccer has developed guidelines for scheduling game start times.

### Washington State League Game Time Guidelines

Regularly scheduled State League games shall have priority over any and all competition entered into by State League teams.

- ❑ Morning games may not start before 9:00 AM
- ❑ Afternoon games may not start after 5:00 PM
- ❑ Teams traveling more than 2.5 hours for one game need to have time to travel in the same day. These games should not start before noon or after 3PM. Please contact these teams immediately to try to accommodate their needs.
- ❑ Double header weekends: Saturday games should not be scheduled to start before 2:00 PM and Sunday games should start no later than noon, unless agreed to by the visiting team in writing (includes fax and E-mail) at least two (2) weeks prior to the game.
- ❑ Local game schedulers should use the above criteria with common sense and allow for other factors (i.e., daylight savings time, etc.).

Games may deviate from these guidelines only with the advance “written” approval of the visiting team. Be sure that your field assignor understands this. Deviation from these guidelines may cause your team to forfeit a game.

### Notifying Your Opponent of Game Time and Location

The Home Team must provide the Visiting Team with the following information as soon as it is available, but no less than 72 hours before the game and no later than 9:00 PM Wednesday night before the game:

- ❑ Game Start Time
- ❑ Field Name and Location
- ❑ Clear and accurate directions to the field.

If this information has been provided early in the season, confirm with the visiting team the week of the game that they received all the required information. Visiting teams **MUST** confirm with the home team, receipt of the above “directions” by no later than 9:00PM Thursday night before the game. Inform your opponent immediately if there is a field location or start time change. If the visiting team has not heard from the home team within the stated timelines they should make every effort to contact the home team themselves.

The Washington Youth Soccer Leagues website also gives each designated team contact the ability to enter their game field and game times for their games right into the schedule program itself. Please understand that this web posting **in no way may serve as official notice to your opponent** of the field and game time. Each HOME team must still call and/or email their opponent no less that 72 hours before the game to verify they have all the required information for the game.

## **Referees**

- ❑ Your sponsoring club or association is responsible for assigning three-person referee teams to all your home games.
- ❑ Make sure the referee assignor is aware of all field and game time changes.
- ❑ Coaches are expected to set a good example for players and spectators by acting in a courteous manner toward game officials. Washington Youth Soccer has zero (0) tolerance for referee abuse.
- ❑ Developing referees need the same kind of support that is given to developing players.
- ❑ If a problem occurs with an individual referee, write a letter of concern to Washington Youth Soccer, Attention State Referee Administrator.

## **The Washington Youth Soccer Player and Coaches Membership Pass**

### **The Washington Youth Soccer Player and Coaches Membership Pass**

The Washington Youth Soccer membership pass, formally known as the player card, denotes that you are a member of the largest youth sporting organization in the United States and a member of "The World Game." The "Pass" entitles you to participate in sanctioned Washington Youth Soccer and US Youth Soccer Leagues, State Cups and Summer Tournaments.

As an adult team staff member, the "Pass" indicates that you have passed the Washington Youth Soccer Risk Management Acceptance Program. The "Pass" will provide proof that all of your players are properly registered and are age appropriate. You may obtain a membership pass from your association registrar.

All State League teams are required to provide the referee, before each game, their set of player and coaches passes along with a game roster sheet. To be valid, a membership pass/player card must have a current photo of the player, be signed by the player and be laminated. Membership pass/player cards are valid for the entire seasonal year from September 1, 2010 to August 31, 2011 and will be used for participation in league play, state cup and summer tournaments.

### How to Prepare your Membership Passes

1. Verify that all information on the front of the pass is correct Legal names must be used (NO NICKNAMES).
2. Paste 1" x1" current, identifiable picture of individual named on the pass to the backside where it says "Attach Photo Here" .
3. Sign your name on the backside of card where it says "Member sign here" This must be the individual whose name appears on the pass. No one may sign for them.
4. Laminate card- \*REQUIRED
5. Attach all the passes, both coaches and players, on an "O" ring so they can be kept together and handled easily by the referee.

The image shows two versions of a membership pass for Kyle Warren. The left card is labeled "MEMBER PASS" and the right is "MEMBERSHIP CARD". Both cards contain the following information:

- STATE: 2007-2008 (Small Size)
- MEMBER: Player
- NAME: KYLIE WARREN
- BIRTHDATE: 12/13/2001
- TEAM: BUMBLEBEES
- TEAM # 301180761
- AGE GROUP: G-4S
- SEASONAL YEAR: WARREN2001121380764
- I.D.#: WARREN2001121380764S

Below the cards is a "CODE OF CONDUCT" section with the following rules:

- Play the game for the game's sake.
- Be generous when you win.
- Be graceful when you lose.
- Be fair always no matter what the cost.
- Obey the laws of the game.
- Work for the good of your team.
- Accept the decisions of the officials with good grace.
- Believe in the honesty of your opponents.
- Conduct yourself with honor and dignity.

At the bottom left is the "US SOCCER FIFA FAIR PLAY please!" logo. At the bottom right is a photo of the registrar, Kylie Warren, with her signature "Kylie Warren WSYSA President" and the text "REGISTRAR SIGNATURE/STAMP". The website "www.wsysa.com" and phone number "1.877.424.4318" are also listed.

# Game Day Problems and Procedures

## Field and Weather-Related Problems

If the referee declares the field “unplayable” for any reason:

- ❑ Move to another field if one is available.
- ❑ If another field is not available, both teams must call one of the League Administrators listed on page 2 on game day. The Administrator will determine if the game will be rescheduled.

If the game cannot be played due to ice or snow:

- ❑ Inform the League Administrator on game day that the game was not played.

If the League Administrator recommends that the game be rescheduled, each team will notify Hillary Beehler at [Hillary@washingtoneyouthsoccer.org](mailto:Hillary@washingtoneyouthsoccer.org), or (253) 476-2237 ext. 108, or toll free (877) 424-4318 of the agreed upon rescheduled date and Washington Youth Soccer will reschedule the game on the Washington Youth Soccer Leagues website.

## Missing Team

If one of the teams fails to appear at the scheduled field, wait fifteen minutes after the scheduled game start time, the game will not be played at that time.

Inform one of the League Administrators from page 2 on game day that the game was not played.

- ❑ The League Administrator will determine if the game will be rescheduled.
- ❑ If the Administrator recommends a reschedule they will notify the Washington Youth Soccer Office staff.
- ❑ If the Administrator recommends a reschedule both teams need to work together to agree upon a date and time then notify Hillary Beehler at [Hillary@washingtoneyouthsoccer.org](mailto:Hillary@washingtoneyouthsoccer.org), or (253) 476-2237 ext. 108, or toll free (877) 424-4318 so she can enter the reschedule into the online schedule program.

## Missing Officials

If an assigned referee fails to appear at the scheduled field fifteen minutes after the scheduled game start time, teams may agree on a substitute referee.

- ❑ All decisions of the referee will be final.
- ❑ Make sure that the name of the substitute referee is noted on your game roster sheet before you leave the field.

If the teams are not able to agree on a suitable substitute referee:

- ❑ Inform one of the League Administrator listed on page 2 on the game day that the game was not played.
- ❑ If the Administrator agrees to a reschedule, the visiting team may choose the location of the game.

## Game Day Checklist

You are responsible for following on game day:

Field a Team: Missing some players is NOT an acceptable excuse for not fielding a team. State League teams are expected to play all scheduled league games. Seven players is a viable team.

- Home Team: Ensure that the field is marked, and the goals netted.
- Home Team: provide a properly inflated game ball.
- Home Team: Confirm that referees have been assigned to the game and that all field and time changes have been given to the referee assignor.
- Both teams- Provide the Referee with a properly filled out Game Roster Sheet before the game. All players that will be playing as well as players sitting out suspensions should be listed on the roster sheet.
- Both teams- Present the Referee membership passes for all players and coaches. Only players with a valid pass for your team will be allowed to play.
- The HOME team will be responsible for entering both team's game scores in the State League Schedule and Scores program by **9:00 pm on game day**.
- E-mail [Hillary@washingtoneyouthsoccer.org](mailto:Hillary@washingtoneyouthsoccer.org) no later than 24 hours after your scheduled game if the game is not played or completed for any reason.

## Game Roster Sheet

The Game Roster Sheet provides the referee with a list of your players and is also your record of the game. All-important information should be recorded and verified on this sheet before you leave the field. **Please fill out the game roster sheet in its entirety. Use your team's full name and ID Number as it appears on your fall league schedule**

The State League roster form can be found on the Washington Youth Soccer Leagues website.

## Game Forfeits

If a team is unable to reschedule a game in advance and will have fewer than seven players available:

- ❑ Inform the opponents that the game will not be played.
- ❑ Inform the Washington Youth Soccer Office at [Hillary@washingtonyouthsoccer.org](mailto:Hillary@washingtonyouthsoccer.org) that the game will not be played
- ❑ Inform the Referee and field assignors that the game will not be played as scheduled.

If both teams have been notified of the game location and start time and neither appears following the fifteen (15) minute grace period, the game may be forfeited and both teams may be awarded a loss.

If a team fails to make a sincere effort to play the scheduled league games Washington Youth Soccer may:

- ❑ Expel the team from the league and adjust the standings to remove all the teams' games.
- ❑ During league play, any team having an unexcused forfeiture, as determined by Washington Youth Soccer, the team's association will be fined \$800.00 for the first occurrence. A second unexcused forfeiture may constitute a withdrawal from the League, and the team's Member Association will be fined an additional \$300.00.

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NOTES:

## Game Rescheduling Procedures

### Rescheduling a Game

Please complete the game reschedule request form listed in the Documents section of the Washington Youth Soccer Leagues website and email the completed form to Hillary Beehler at [hillary@washingtoneyouthsoccer.org](mailto:hillary@washingtoneyouthsoccer.org), along with the chain of emails confirming the request. The state expect both teams to agree to the date/time/location changes in written form, either email or letter, and to do so as promptly as possible.

## Scores and Standings

### 305.6 League Standings/Tie Breaker

- (a) Three (3) points will be given for each win, one (1) point for each tie, and zero (0) points for a loss.
- (b) Ties in divisional standings between two (2) teams will be resolved as follows:
  - i. Head to Head (Winner of match between 2 teams)
  - ii. Winner of most games
  - iii. Fewest goals allowed
  - iv. Goal differential (goals scored minus goals against) with a maximum of four goals per game.
  - v. Midweek game for games to decide who is to go on OR flip of coin for seeding purposes in the elimination phase.
- (c) If more than two (2) teams are tied at the end of the preliminary round, the tie-breaking criteria will be used in the order shown, beginning at (b)ii, to either advance or eliminate one team. The remaining teams will then be compared, beginning with criteria (b)ii to determine final placement.

## Washington Youth Soccer State League Disciplinary

Effective September 1, 2007 the new Rule 605 Disciplinary Rule will go into affect. One of the major changes is the new provisions for players, coaches or team officials who **have been sent off (received a red card) now have mandatory game sit outs**. Any sendoff or second caution issued in a match, to a player, coach or team official makes that person ineligible to participate in their next regularly scheduled match(s) as outlined under Washington Youth Soccer Rule 605. Washington Youth Soccer Disciplinary Committees will no longer be holding "Soccer Court" on Thursday night.

Players, coaches or team official who receive sendoffs/red cards will receive notification in the form of a Disciplinary Determination Notice of the status of their card and the length of suspension prior to their next scheduled match by email and or certified mail. Failure to receive proper notification does not waive the suspension requirements.

To contest the sendoff/ suspension the player, coach or team official may either request an administrative hearing or filed an appeal. Requests for Administrative Hearings and Appeals must be based on a misapplication of the rules of Washington Youth Soccer or the Laws of the Game. Neither request **will stay any disciplinary actions**. Procedures to request an Administrative Hearing or file an Appeal may be found on the wsysa.com website under Disciplinary.

***A game official call is judgmental in nature and may not be grounds for and appeal or request for a hearing.***

## Other Rules to Consider

### 605.3 Sanctions

#### (a) Cautions/Yellow Cards

(1) Players/coaches that accumulate three yellow cards/warnings during the league season will be ineligible to participate in the next regularly scheduled league match. The player/coach will sit out one additional match for each additional yellow card/warning received during the league or cup season

(2) Yellow card/warning accumulation from league play will not carry into state tournament play. Any player or coach receiving their third or subsequent yellow card/warning in the tournament competition will be required to sit out their next match. Proof of a sit out must be sent to the Disciplinary Committee.

#### (b) Ejections/Red Cards

(1) Players/coaches receiving a red card/dismissal will be ineligible to participate in the next regularly scheduled match.

(2) Sanctions: The Disciplinary Committee may not impose a sanction that exceeds those provided herein (minimums) without notice and an opportunity for a hearing. A more severe sanction may be imposed for more serious offenses. The Disciplinary Committee may also forward any report of misconduct on to any appropriate committee, and shall forward any cases involving assault or abuse under USSF 531-9 or Washington Youth Soccer Rule 214.4 to the

### Q1.

#### Will I receive a notice to attend the hearing?

**Answer:** No, Administrative Hearings will only be held upon receipt of a properly filed request for an administrative hearing.

### Q2.

#### Will I receive notification of the committee's decision?

**Answer:** Players, coaches or team official who receive sendoffs/red cards will receive notification in the form of a Disciplinary Determination Notice. The notice will include the status of their card (upheld or dismissed) and the length of suspension prior to their next scheduled match. Notices will be sent by email and or certified mail. Failure to receive proper notification does not waive the suspension requirements.

### Q3.

#### How do I contest a send off?

**Answer:** To contest the sendoff/ suspension the player, coach or team official may request an administrative hearing or file an appeal. Neither the request for an administrative hearing nor the filing of an appeal will stay any disciplinary actions. Request for Administrative Hearings and Appeals must be based on a misapplication of the rules of Washington Youth Soccer or the Laws of the Game. Game official's calls are judgmental in nature and may not be grounds for the requesting of an administrative hearing or the filing of an appeal.

### Q4. I have been Sent-off/Dismissed from the game; must I leave the playing area?

**Answer:** Yes, you must leave the complex. If you are a parent or coach who is providing transportation you

Washington Youth Soccer Appeals Committee.

**(A)SERIOUS FOUL PLAY**

Suspended for a minimum of one (1) match  
Examples include, but are not necessarily limited to: when a player, in a violent or dangerous manner Intentionally holds, trips, pushes, charges or tackles an opponent from behind.

**(B)VIOLENT CONDUCT**

Suspended for a minimum of two (2) matches  
Examples include but are not necessarily limited to: striking or attempting to strike another player, team official or spectator, or unlawfully entering the field of play during an altercation.

**(C)SPITTING AT ANOTHER PERSON**

- (i)Suspended for a minimum of two (2) matches  
Spitting at another person
- (ii)Suspended for a minimum of three (3) matches  
Spitting on another person

**(D)DENYING GOAL BY HANDLING THE BALL**

Suspended for a minimum of one (1) match

**(E)DENYING GOAL BY OTHER UNLAWFUL MEANS**

Suspended for a minimum of one (1) match

**(F)FOUL OR ABUSIVE LANGUAGE**

- (i) Player: Suspended for a minimum of one (1) match.

Team Official: Suspended for a minimum of two (2) matches. Examples include, but are not necessarily limited to: not directed at another. Foul or abusive language said loud enough for the game official to hear, but not directed at a specific individual. Includes, racial, sexual, religious or ethnic slurs.

- (ii)Player: Suspended for a minimum of two (2) matches

Team Official: Suspended for a minimum of three (3) matches Examples include, but are not necessarily limited to: directed at another. Word or actions directed at an individual. Includes, racial, sexual, religious or ethnic slurs.

- (iii)Player: Suspended for a minimum of three (3) matches

Team Official: Suspended for a minimum of four (4) matches Examples include, but are not

must remain in your car until 30 minutes after the game. Please note players under the age of 18 must have adult supervision.

**Q5. I have completed the suspension requirement—what I do with the Disciplinary Determination Notice?**

**Answer:** Please make a copy for your records. Forward the original to the office who issued the disciplinary determination. For state league teams mail the notification to: Washington Youth Soccer office at 500 S 336th Street. Suite 100, Federal Way, WA 98003

**Q6. How is the penalty determined?**

**Answer:** The suspensions are based on Washington Youth Soccer Rule 605 .3 Sanctions

necessarily limited to: directed at a referee. Word or actions directed at an individual. Includes, racial, sexual, religious or ethnic slurs. Includes racial harassment, sexual harassment, ethnic slurs.

**(G)SECOND CAUTION/WARNING**

Suspended for a minimum of one (1) match  
Receives a second caution in the same match, resulting in a red card ejection.

**605.4 Point Violations**

(a)When a player/coach accumulates points as provide for in 605.4(b), (c), (d) or (e) below, the player or coach will be required to attend a hearing before the Disciplinary Committee to determine if the player or coach should be suspended for a term not to exceed the remainder of the current seasonal year and the subsequent seasonal year. The Disciplinary Committee has the option of suspending the player/coach, but allowing any suspended player/coach to participate under probation. Should the player/coach violate the probation, the Disciplinary Committee will notify the player/coach of the reinstatement of the balance of the original suspension. The player/coach may file a petition for reinstatement of their eligibility to compete on any team, or coach within Washington Youth Soccer, accompanied by a nonrefundable filing fee of \$100.00 for a player and \$250.00 for a coach.

## **SECTION 3 - RULES OF COMPETITION - OUTDOOR**

### **Rule 300 OUTDOOR/FIELD**

#### **INTRODUCTION**

All competitions shall be governed by the RULES as stated herein in all cases where they are applicable and where they are not in conflict with the Washington Youth Soccer Bylaws. All affiliated members of Washington Youth Soccer shall be governed by these Rules of Competition.

### **Rule 301 RULES OF PLAY**

All games and competitions under the jurisdiction of the Washington Youth Soccer shall be conducted subject to the "Laws of the Game" as published or authorized for publication by FIFA (Federation Internationale de Football Association), with those modifications published by Washington Youth Soccer. In all cases where a game has been postponed or abandoned

by a referee due to inclement weather, league and tournament directors shall determine whether the game is to be replayed in its entirety or whether the score at the time of postponement or abandonment shall stand and the game be counted as a completed game.

### 301.1 Field of Play

- (a) The following specifications are applicable to all competitions administered by the Washington Youth Soccer. These Washington Youth Soccer standards are recommended for league play administered by Member Associations; they are not mandatory.

#### Recommended field dimensions

Under-11 and below: 50 yards wide x 90 yards long minimum

Under-12 and above: 50 yards wide x 100 yards long minimum

- (b) Acceptable deviations from Law 1 of the "Laws of the Game" (FIFA) for goal posts shall be: plus/minus six (6) inches in width; plus/minus three (3) inches in height from inside measurements.

### 301.2 Game Duration, Overtime Periods, and Ball Size

<u>Age Group</u>	<u>Game Duration</u>	<u>Ball Size</u>	<u>Circumference</u>	<u>Weight</u>
Under-19	Two 45 min. halves	#5	27" – 28"	14-16 oz
Under-18	Two 45 min. halves	#5	27" – 28"	14-16 oz
Under-17	Two 45 min. halves	#5	27" – 28"	14-16 oz
Under-16	Two 40 min. halves	#5	27" – 28"	14-16 oz
Under-15	Two 40 min. halves	#5	27" – 28"	14-16 oz
Under-14	Two 35 min. halves	#5	27" – 28"	14-16 oz
Under-13	Two 35 min. halves	#5	27" – 28"	14-16 oz
Under-12	Two 30 min. halves	#4	25" – 26"	11-13 oz

#### Overtime periods

U-18 two up to a maximum of 15 min. halves

U-19 two up to a maximum of 15 min. halves

U-16 two up to a maximum of 15 min. halves

U-17 two up to a maximum of 15 min. halves

U-14 two up to a maximum of 10 min. halves

U-15 two up to a maximum of 15 min. halves

U-12 two up to a maximum of 10 min. halves

U-13 two up to a maximum of 10 min. halves

### 301.3 Number of Players

- (a) Each team will have a limit of eighteen (18) registered players, unless a variance for good cause has been granted by the Association Registrar, the District Commissioner, and the Washington Youth Soccer Registrar. No team shall be allowed to have fewer than eleven (11) registered players. (Exception: General Procedures, Rule 204.9).
- (b) Any coach, manager or official found guilty by a Washington Youth Soccer, District, or Member Association Board of Directors or a Washington Youth Soccer Disciplinary or Ethics Committee of knowingly using an ineligible player(s) (over-age, improperly registered, or under disciplinary suspension) will be suspended from participation in all

Washington Youth Soccer activities not to exceed the current and subsequent seasonal year.

### **301.4 Substitutions**

- (a) Substitutions may be made, with the consent of the referee, during any stoppage in play.
- (b) The number of substitutes shall be unlimited unless a competition superseding the jurisdiction of this Association determines otherwise; special competitions may be more restrictive.
- (c) Players not on the field of play must remain two (2) yards behind the touch line and not within eighteen (18) yards from the corner of the field.

### **301.5 Player's Equipment**

- (a) All player equipment shall conform to the requirements of Law 4 of the Laws of the Game, as amended from time to time, and the Washington Youth Soccer Rules of Competition.
- (b) It is the duty of the referee, pursuant to Law 5 of the Laws of the Game, as amended from time to time, to enforce the Laws of the Game and the Washington Youth Soccer Rules of Competition concerning player equipment.
- (c) All players must be attired in matching uniforms to the satisfaction of the referee. A proper uniform consists of shorts, jersey, socks, shin guards, and footwear. In case of a color clash, the designated home team will change jerseys. Goalkeepers must wear colors which distinguish them from other players.
- (d) All or any member(s) of a team are permitted to wear extra protective clothing against the cold, including gloves without dangerous, protruding or hard objects, provided that:
  - (1) The proper team uniform is worn outermost; and
  - (2) Any hat should be without peak, bill or dangling or protruding object of any kind; however, the goalkeeper may wear a soft billed hat; and
  - (3) Referee discretion may be used to determine if an item of protective clothing is considered to go beyond the purpose of providing a means of retaining body heat.
- (e) Protective orthopedic devices, prosthetic devices and any equipment, gear, appliance or apparatus that is protective for a known medical condition may be worn during a regularly scheduled game provided that the referee determines that the device conforms to Law 4 of the Laws of the Game.

### **301.6 Officiating**

- (a) A referee shall be appointed to officiate each game with the authority assigned to him as specified in the "Laws of the Game" (FIFA). Officiating of all games will be governed by the Rules of Play and the Rules of Competition.
- (b) All referees assigned to any game of the Commissioners' Cup or the State Championships must be assigned by a licensed referee assignor through a recognized referee association/chapter.

- (c) Failure of a scheduled referee to show up will not be the cause for canceling the match. A substitute official must be chosen upon agreement by both coaches and his decisions will be final.

### **301.7 Charging the Goalkeeper**

- (a) The following Rule applies to all competitions under the jurisdiction of the Washington Youth Soccer:
- (b) In all Under-11 age groups and below: No player shall make physical contact with the goalkeeper, or attempt to play the ball once the goalkeeper has control of the ball in any manner and to any degree whatsoever.
- (c) In all Under-12 age groups and above: No player shall make physical contact with the goalkeeper WITHIN THE GOAL AREA, harass the goalkeeper, or attempt to play the ball once the goalkeeper has control of the ball in any manner and to any degree whatsoever. For infringement of this special Rule, an indirect kick shall be awarded.
- (d) Note: Also included in "having control of the ball" is, if the goalkeeper holds the ball on the ground with one or both hands.

### **301.8 Coaching**

- (a) Coaching from the sidelines - giving direction to one's own team on points of strategy and position - is permitted, provided:
  - (1) Neither mechanical nor electronic devices are used;
  - (2) The tone of voice is informative and not a harangue;
- (b) Each coach, substitute, or player is to remain within the "coaching area" two (2) yards behind the touch line and not within eighteen (18) yards from the corner of the field).
- (c) No coach, substitute, or player is to make derogatory remarks or gestures to the referees, other players, substitutes or spectators.
- (d) No coach, substitute, or player is to use profanity.
- (e) No coach, substitute, or player is to incite, in any manner, disruptive behavior of any kind.
- (f) If the above rules are violated, the referee shall ask the offending party for compliance with the rules. The referee may file a written report with the Board of Directors responsible for the match.
- (g) In the event that compliance is not received from the offending party, the referee shall ask the offending party to leave the playing area. If this request is made, the referee must file a written report with the Board of Directors responsible for the match. If the offending party refuses to leave the playing area, or returns after leaving, the referee shall abandon the match and file a written report of the game abandonment with the Board of Directors responsible for the match.
- (h) It shall be the responsibility of each team to maintain proper spectator conduct. Each coach, manager and team, club or league official shall be held primarily accountable for the conduct of the spectators for or from their respective teams. At no time shall foul or

abusive language be permitted at any field.

### **301.9 Restarting Play After An Injury**

In the case of a temporary suspension due to an injury or any unusual situation, if one team is clearly in possession of the ball, the game shall be restarted by an indirect free kick by the team in possession of the ball at the point where the ball was when play was suspended. Should there not be clear possession at the time play is suspended due to an injury or any unusual situation, there will be a drop ball at the spot where the ball was declared dead.

### **301.10 Procedures to Determine the Winner of a Match**

Where Washington Youth Soccer, District or Member Association administered competition rules require there be a winning team after a match has ended in a draw, teams shall then play age appropriate overtime periods. If no goal is scored during the overtime periods, the match is then to be decided according to the FIFA "Kicks from the Penalty Mark" procedure.

## **Rule 305 WASHINGTON STATE LEAGUE**

### **305.1 Introduction**

- (a) In order to provide an environment under which the development of youth soccer players is maximized, a Washington State youth league (hereafter known as the State League) has been formed for age groups U-13 through U-19. It is administered by Washington Youth Soccer.
- (b) The Washington Youth Soccer Bylaws and Operating Procedures are the governing documents. Modifications have been made expressly for State League competition. The Operating Procedures and Rules of Competition contained herein shall govern the conduct of the State League for all divisions.
- (c) The State League shall be for teams who are duly qualified and comprised of properly registered youth players affiliated with Washington Youth Soccer Member Associations or Districts, provided such teams entering and their Associations or Districts are in good standing with Washington Youth Soccer and that the team is in compliance with and has not violated any of the rules of Washington Youth Soccer.

### **305.2 Administration**

All State League games will be scheduled on the best fields available, properly marked, equipped and netted.

### **305.4 Team Eligibility**

- (a) All U-14 through U-18 teams must meet the following "team roster" criterion for returning players: eight (8) returning players from the prior season's final league roster

- (b) The Member Association and the team hold the league position jointly. Teams are not free to move from one Member Association to another. Whenever a new Member Association is formed, the teams may decide whether to stay with the old Member Association or move to the new Member Association. Once a team lists a Member Association on its application to State League, the team must remain with that Member Association.
- (c) Teams must be current with all State League fees and fines from the prior season before their application will be accepted.

### **305.5 Entry Forms and Fee**

- (a) To enter the State League, it is required that the State League Entry Form be completed with appropriate signatures and the applicable fee.
- (b) If any team withdraws after the entry deadline, the team's Member Association will be fined \$300.00 for each occurrence.
- (c) During league play, any team having an unexcused forfeiture will be fined \$800.00 for each occurrence. A second unexcused forfeiture may constitute a withdrawal from the State League.
- (f) Team Entry Forms:
  - (1) Team entry forms must be signed by the Member Association Registrar (alternates, Member Association President or Select Program Director).
  - (2) Team entry forms not containing the required signatures will not be processed and will be returned to the affected Association for resolution.
- (g) Team entry forms must be accompanied by a preliminary team roster, signed by the Member Association Registrar. Returning teams must meet the returning player minimums as set forth in State League Rules.

### **305.6 League Standings/Tie Breaker**

- (a) Three (3) points will be given for each win, one (1) point for each tie, and zero (0) points for a loss.
- (b) Ties in divisional standings between two (2) teams will be resolved as follows:
  - vi. Head to Head (Winner of match between 2 teams)
  - vii. Winner of most games
  - viii. Fewest goals allowed
  - ix. Goal differential (goals scored minus goals against) with a maximum of four goals per game.
  - x. Midweek game for games to decide who is to go on OR flip of coin for seeding purposes in the elimination phase.
- (c) If more than two (2) teams are tied at the end of the preliminary round, the tie-breaking criteria will be used in the order shown, beginning at (b)ii, to either advance or eliminate one team. The remaining teams will then be compared, beginning with criteria (b)ii to determine final placement.

## **305.7 Recognition Awards**

Recognition of winning teams will be accomplished through the presentation of awards, budget permitting. Awards may be in the form of individual trophies, medallions, and/or team trophies.

## **305.8 Rules of Play**

- (a) All league play, tournaments, and special competition under the jurisdiction of the State League shall be conducted in accordance with current Washington Youth Soccer Rules of Competition, except as modified herein.
- (b) Field of Play - If a field is not properly marked, equipped and netted, the referee will have the option to NOT allow the game to be played.

## **305.9 Player's Equipment**

Each player shall have a number on the player's jersey. The number shall be affixed to the back of the jersey, clearly visible and a minimum of six (6) inches high. Each player on a team must wear a number different from the number of every other player on the team. Numbered jerseys for goalkeepers are optional.

## **305.10 Game Sheets and Player Passes**

- (a) Prior to a State League game, coaches must provide the referee with a Washington Youth Soccer game sheet (or equivalent) and valid player passes for all players. A valid player pass is a US Youth Soccer/Washington Youth Soccer player pass for the player's current team that is signed by the player, has a recent identifiable photo of the player, and is laminated. Players must be listed on the game sheet and have a valid player pass to be eligible to play in the game.
- (b) Any player that does not possess a valid player pass shall not be permitted to participate in that match.
- (c) In the unlikely event that an entire team fails to show player passes, the referee shall allow the match to be played. Both coaches must report the incident to their State League Administrator. The referee should note the incident on the game roster sheet and mail his copy to the Washington Youth Soccer office.

## **305.11 Coaching/Sideline Conduct**

- (a) Coaching from the sidelines – giving direction to one's own team on points of strategy and position – is permitted, provided:
  - (1) Neither mechanical or electronic devices are used;
  - (2) The tone of voice is informative and not a harangue.
- (b) All coaches, substitute players and other bench personnel are to remain within the "coaching area" (two yards behind the touch line, and not within eighteen yards of the goal line).

- (c) No player, coach, substitute player or other bench personnel are to make derogatory remarks or gestures to the referees, other players, substitutes, or spectators.
- (d) No player, coach, substitute player or other bench person is to use profanity.
- (e) No player, coach, substitute player or other bench person is to incite, in any manner, or engage in any kind of disruptive behavior.
- (f) If the above rules are violated, the referee shall ask the coach of the offending party for compliance with the rules. The referee may file a written incident report to the Washington Youth Soccer office, attn: Washington Youth Soccer Disciplinary Committee.
- (g) In the event that compliance is not received from the offending party, the referee shall ask the coach of offending party to leave the playing area. If this request is made, the referee must file a written incident report to the Washington Youth Soccer office, attn: Washington Youth Soccer Disciplinary Committee.
- (h) If the offending party refuses to leave the playing area, or returns after leaving, the referee shall abandon the match and file a written report of the game abandonment with the Washington Youth Soccer office, attn: Washington Youth Soccer Disciplinary Committee.
- (i) It shall be the responsibility of each team to maintain proper spectator conduct. Each coach, manager and team, club or league official shall be held primarily accountable for the conduct of the spectators for or from their respective teams. At no time shall foul or abusive language be permitted at any field.

## **305.12 Player Release and Transfer/Player Identification**

- (a) All teams participating in State League competition are eligible in US Youth Soccer sponsored events. Therefore, the player release and transfer rules applicable to US Youth Soccer competition shall prevail.
- (b) Both US Youth Soccer and Washington Youth Soccer have a seasonal year defined as September 1<sup>st</sup> through August 31<sup>st</sup>.
- (c) A State League team is limited to a minimum of eleven (11) registered players at one time on a team and no more than eighteen (18) as qualified by (h) and (i) below.
- (d) A team shall be limited to a total of five (5) players received by transfer per seasonal year.

## **305.13 Scheduling of Games**

- (a) Regularly scheduled State League games shall have priority over any and all competition entered into by State League teams.
- (b) All State League games will be played on Sunday except for the Under-13 and Under-14 Age Groups, which will be played on Saturday.
- (c) The Home team determines field location and kick-off time. Teams must provide the

Member Association Representatives with the home game and requested kick-off time information:

- (1) League games should be scheduled to begin no earlier than 9:00 AM and no later than 5:00 PM, unless agreed to by the visiting team in writing (includes fax and E-mail) at least two (2) weeks prior to the game.
  - (2) Double header weekends for Traveling teams: Saturday games should not be scheduled to start before 2:00 PM and Sunday games should start no later than noon, unless agreed to by the visiting team in writing (includes fax and E-mail) at least two (2) weeks prior to the game.
  - (3) Teams traveling more than 100 miles for one game need to have time to travel in the same day. These games should not start before noon or after 3:00 PM. The Washington Youth Soccer-recognized Club address, or zip code if no address is listed, of the traveling team to the scheduled game field determines travel time.
  - (4) Failure to schedule game start times within the prescribed guidelines may result in a mandatory game reschedule at the discretion of the State League Administrator.
- (e) The respective State League Administrator must approve all schedule changes. A schedule change request must be agreed to by both teams and must be submitted to their State League Administrator prior to the scheduled game date on the "State League Game Reschedule Request" form. If the request is approved, the home team is responsible for rescheduling the field and the officials. If a team fails to show, on this date, that team will receive a loss for that game. If both teams fail to show, both teams will receive a loss for that game.
  - (f) If a referee declares a field unplayable at kick-off time or the field is closed by the field administrator, both coaches must report the postponement to their State League Administrator. The home team is responsible for rescheduling the game with the approval of the visiting team. If the teams cannot agree on a reschedule date, their State League Administrator will determine the reschedule date and location. The designated home team will be responsible for any field rental and referee expenses. If a team fails to show, on this date, that team will receive a loss for that game. If both teams fail to show, both teams will receive a loss for that game, zero points for both teams.
  - (g) If a game is not played because there was no referee and a substitute could not be agreed upon (reference State League Rule "Officiating"), subject to the approval of the respective State League Administrator, the visiting team may have the choice of rematch date and location. If there is no referee at the rescheduled game and a substitute cannot be agreed upon, the respective State League Administrator will reschedule the game at the expense of both teams.
  - (h) If both teams have been notified of the game location and kick-off time, and one team fails to show up for the game, following a fifteen (15) minute grace period, the game will be forfeited to the showing team with a score of 1-0.
  - (i) If both teams have been notified of the game location and kick-off time, and both teams fail to show up for the game, both teams will receive a loss for that game, zero points for both teams.
  - (j) All league games must be played by the final weekend of the league season unless approved in advance by the respective State League Administrator.

**305.14****Responsibilities of Coaches/Managers**

- (a) The following are the responsibilities of the assigned “home team”:
  - (1) Marking the field-of-play;
  - (2) Providing a proper game ball;
  - (3) Providing nets and corner flags;
  - (4) Providing adequate directions to the opposing team to the “home team’s” venue as soon as game time and location are scheduled by the local scheduler and at least seventy-two (72) hours prior to the game and by no later than 9:00 PM Wednesday night.
- (b) Visiting teams must confirm receipt of the above “directions” by no later than 9:00 PM Thursday night.
- (c) The Coach or Manager of both teams (regardless of win, loss or tie) report each game score as instructed by their State League Administrator. Teams that do not report their score may be fined \$15 for each occurrence.
- (d) Any coach, assistant coach, team manager, or other party having direct contact with players must be in compliance with Washington Youth Soccer’s Risk Management Policy.

**305.15****Reporting Scores**

- (a) Teams must report the game score as directed by their League Administrator.
- (b) If a game was not played as scheduled for any reason, this information must be reported to the League Administrator.
- (c) If a game is rescheduled, the score must be reported to the League Administrator following the actual game.
- (d) If a game was abandoned, this information must be reported to the League Administrator.

**305.16****Officiating**

- (a) A referee shall be assigned to officiate each game with the authority assigned as specified in the “Laws of the Game” (FIFA).
- (b) If possible, the Referee Assignor will be responsible for scheduling properly registered and qualified referees and assistant referees.
- (c) If assistant referees cannot be scheduled, each team must provide one (1) person to act as club linemen, if the referee wishes.
- (d) Referees who are also coaches, team managers, or relatives of players-of-record in a given age group of the State League shall not be assigned matches in that age and gender group. Other individuals should disqualify themselves if there is a conflict of interest in that age and gender group.
- (e) Failure of a referee to show up within fifteen (15) minutes of a scheduled game time

will constitute grounds for a rematch. A substitute official may be chosen upon agreement by both coaches and the substitute's decisions will be final.

- (f) Coaches may file a letter of concern on a referee to the Washington Youth Soccer Youth Referee Administrator.
- (g) It is the responsibility of the Member Association to send a complete State League game schedule to the Referee Coordinator responsible for scheduling referees for their State League games at the earliest opportunity.
- (h) If any player has been sent off the field of play by the referee for violating the "Laws of the Game", the referee must file a written report following the completion of the game to:

Washington Youth Soccer  
Attention: Disciplinary Committee  
500 S. 336<sup>th</sup> Street, Suite #100  
Federal Way, WA 98003

- (i) Before the start of each game, the referee will obtain a game sheet and collect the player passes from each team. Players not listed on the game sheet and not possessing a valid player pass will not be allowed to participate in the game. At the end of the game, the referee will note on the game sheet: the final score, misconducts issued, and any other information deemed appropriate. The referee will return one copy of each game sheet to each team, and if misconducts were issued or other problems noted, return or fax the white copy to the Washington Youth Soccer office at the above address.
- (j) Player passes are to be surrendered to the referee prior to each game. The referee will return ALL passes to the coach at the conclusion of the game. The passes will be used to copy accurate information to the referee's misconduct report.

### **305.17 Game Abandonment**

- (a) If it has been determined that a State League game is abandoned by the referee due to actions of the coach, players, spectators or any combination thereof, NO REPLAY WILL BE GRANTED.
- (b) Furthermore, if at the time of the abandonment:
  - (1) The opposing team is ahead, the score will be the final score.
  - (2) The team causing the abandonment is ahead, the game shall be considered forfeited and a score of 1-0 in favor of the opposing team will be awarded.
  - (3) If the score is tied, the game shall be considered forfeited and a score of 1-0 in favor of the opposing team will be awarded.
  - (4) If it has been determined that both teams caused the abandonment, then both teams will be given a loss, zero points for both teams.

### **305.18 Coaching Ethics**

- (a) No coach/player will have in his/her possession, or consume, alcoholic beverages during any State League event.
- (b) All coaches will adhere to the Washington Youth Soccer Code of Ethics.

- (c) Any coach, manager or official found guilty by a Washington Youth Soccer Ethics Committee of knowingly using an ineligible player(s) (over-age, improperly registered, or under disciplinary suspension) will be suspended from participation in all Washington Youth Soccer activities not to exceed the current and subsequent seasonal year.

## **Rule 608 WASHINGTON YOUTH SOCCER CODE OF ETHICS**

### **608.2 Washington Youth Soccer Coaches**

- (a) Purpose: This code of ethics has been developed to clarify and distinguish approved and accepted professional, ethical and moral behavior from that which is detrimental to the development of soccer within the Washington Youth Soccer.
- (b) Article I - Responsibilities to Players
- (1) The coach shall never place the value of winning over the safety and welfare of players.
  - (2) Coaches shall instruct players to play within the laws of the game and within the spirit of the game at all times.
  - (3) Coaches shall not seek unfair advantage by teaching deliberate unsportsmanlike behavior to players.
  - (4) Coaches should not tolerate inappropriate behavior from players regardless of the situation.
  - (5) Demands on players' time should never be so extensive as to interfere with academic goals or progress.
  - (6) Coaches must never encourage players to violate Washington Youth Soccer recruitment, eligibility or players rules and policies.
  - (7) Coaches should direct players to seek proper medical attention for injuries and to follow the physician's instructions regarding treatment and recovery.
  - (8) Coaches should take an active role in educating their players about sports nutrition, fitness and about prevention of tobacco use. Coaches should avoid the use of all tobacco and tobacco related products when in the presence or view of players at Washington Youth Soccer sanctioned events and related activities.
- (c) Article II - Responsibility to Washington Youth Soccer and Member Associations
- (1) Adherence to all Washington Youth Soccer and Member Association rules and policies, especially those regarding eligibility, team formation and recruiting are mandatory and should never be violated. It is the responsibility of each coach to know and understand these rules.
  - (2) Any problems that cannot be resolved between coaches should be referred to the appropriate Washington Youth Soccer or Member Association officer or committee.
- (d) Article III - Responsibilities to the Laws of the Game
- (1) Coaches should be thoroughly acquainted with and demonstrate a working knowledge of the Laws of the Game.
  - (2) Coaches are responsible to assure their players understand the intent as well as the application of the Laws.
  - (3) Coaches must adhere to the letter and spirit of the Laws of the Game.
  - (4) Coaches are responsible for their players' actions on the field and must not permit them to perform with intent of causing injury to opposing players.

- (5) The coach must constantly strive to teach good sporting behavior.
- (e) Article IV - Responsibility to Officials
- (1) Officials must have the support of coaches, players and spectators. Coaches must always refrain from criticizing officials the presence of players or spectators.
  - (2) Professional respect, before, during and after the game, should be mutual. There should be no demeaning dialogue or gestures between official, coach or player.
  - (3) Coaches must not incite players or spectators or attempt to disrupt the flow of the game.
  - (4) Comments regarding an official should be made in writing to the appropriate organization assigning the official.
- (f) Article V - Responsibilities regarding Scouting and Recruiting
- (1) All Washington Youth Soccer rules pertaining to recruiting shall be strictly observed by coach, manager or any team representative.
  - (2) It is inappropriate to recruit player(s) actively playing for another team.
  - (3) It is unethical for a player to be recruited or enticed from the Olympic Development Program (ODP) setting, either by his ODP coach or any other coach, manager, player, parent or team representative.
  - (4) When discussing the advantages of his/her organization, the coach has an obligation to be forthright and refrain from making derogatory remarks regarding other coaches, teams and organizations.
  - (5) It is unethical for any coach to make a statement to a prospective athlete which cannot be fulfilled; illegal to promise any kind of compensation or inducement for play; and immoral to deliver same.
  - (6) Coaches shall not scout any team, by any means whatsoever, except in regularly scheduled games.
- (g) Article VI - Responsibility of Public Relations
- (1) Coaches have a responsibility to promote the game of soccer to the public. Comments and critiques of governing bodies, teams, coaches, players, parents or media should be positive and constructive.
  - (2) Coaches have the responsibility to assist their players in conducting themselves properly when in public when representing their team, member association and Washington Youth Soccer.
  - (3) Coaches must not attempt to influence member associations or Washington Youth Soccer in political or financial dealings outside the framework of their own rules and bylaws.
- (h) Article VII - Other Responsibilities
- (1) A coach's behavior must be such as to bring credit to himself, his organization and the sport of soccer.
  - (2) While the concept of rivalry is wholly embraced, it cannot take precedence over exemplary professional conduct.
  - (3) The attitude and conduct of the coach towards officials, players, spectators and coaches should be controlled and undemonstrative.
  - (4) It is unacceptable for a coach to have any verbal altercation with an opposing coach or bench before, during or after the game.
  - (5) Coaches must use their influence on his/her spectators that demonstrate intimidating and/or unacceptable behavior towards officials, player(s) and opposing team members.

## **Rule 214      PROTEST, GRIEVANCES, TOUCHLINE MISCONDUCT, ASSAULT OR ABUSE**

### **214.1      Protests**

- (a) PROTESTS are complaints arising out of the misapplication of the Laws of the Game or misapplication of a league/district/state administrative rule. The protest must be based upon violations of the published rules of the competition or Washington Youth Soccer rules or FIFA Laws of the Game. Only those directly involved are permitted to file a protest. Only the coach of record for the game may file a protest.
- (b) Each Washington Youth Soccer Member Association and District shall adjudicate all protests arising out of competitions conducted by that Member Association and District.
- (c) The Washington Youth Soccer Disciplinary Committee shall adjudicate all protests arising out of competitions conducted by Washington Youth Soccer.
- (d) If a match will be protested, the referee and opposing coach must be notified within ten (10) minutes of the final whistle.
- (e) Any protest must be submitted in writing, accompanied by a \$100.00 fee (money order or cashier's check) to the proper authority as outlined in the procedures described herein within forty-eight (48) hours of the event being protested. The fee is refundable if the protest is upheld. No hearing or other administrative action shall result from circumstances or charges which are only communicated verbally.
  - (1) All protests must include the specific circumstances and rule / Laws of the Game violation(s) which lead to the protest.
- (f) Filing Procedures:  
A protest must be filed in writing and shall include:
  - (1) The nature and specifics of the complaint.
  - (2) A listing of the rules or procedures which have been violated, including rule number.
  - (3) A statement of the desired resolution.
  - (4) Proper filing fee.
  - (5) Must be signed by the person submitting the protest.
- (g) The hearing and adjudication of any protest or allegation of misconduct must be completed within the following time frames after the filing of the cause of action in its completed form:

State Sponsored Tournament	7 days
All Others	30 days
- (h) The decision and/or disciplinary sanctions imposed as the result of a hearing of any protest shall be binding at all levels, and shall be recognized by all affiliated organizations (leagues, tournaments, etc.). The filing of an appeal shall not "stay" the execution of such decisions and/or disciplinary sanctions.

**NOTICE OF PROTEST  
To WASHINGTON YOUTH SOCCER  
Disciplinary Committee**

**PLEASE ATTACH PROTEST FEE: \$100.00  
(Cashier's Check or Money Order Only)**

\_\_\_\_\_ **CASHIER'S CHECK**                      \_\_\_\_\_ **MONEY ORDER**                      \_\_\_\_\_ **CASH**

A. Individual/Organization filing Protest (the Protester)

Name: \_\_\_\_\_

Address: \_\_\_\_\_

Affiliation: \_\_\_\_\_

Contact Phone: \_\_\_\_\_

Email: \_\_\_\_\_

B. Opposing Party

Name: \_\_\_\_\_

Address: \_\_\_\_\_

Affiliation: \_\_\_\_\_

Contact Phone: \_\_\_\_\_

Email: \_\_\_\_\_

C. Date and Time of Game or Incident Being Protested: \_\_\_\_\_

D. Location of Game or Incident: \_\_\_\_\_

E. Please Describe the Claimed Errors: \_\_\_\_\_

F. List Rules or Procedures You Claim Were Violated, Including Rule Numbers: \_\_\_\_\_

G. Please State Briefly the Desired Resolution: \_\_\_\_\_

The protest must be submitted within 48 hours of the event being protested. See Washington Youth Soccer Protest Rule 214.1. If a match will be protested, the referee and opposing coach must be notified at the conclusion of the match that a protest will be filed.

I hereby certify that a true and correct copy of this Notice of Protest, together with appropriate protest fee in the amount of \$100.00 (in the form of a cashier's check or money order made payable to Washington Youth Soccer) has been sent:

Washington Youth Soccer  
ATTENTION: Disciplinary Committee Director  
500 S. 336<sup>th</sup> Street, Suite 100  
Federal Way, WA 98003

On \_\_\_\_\_ at \_\_\_\_\_ AM/PM

I further certify that a true and correct copy of this Notice of Protest has been sent to all parties listed in Section B.

Date \_\_\_\_\_ Signature of Protester \_\_\_\_\_